

## Rule Book

### Fort Bend County Youth Rodeo Association

#### Contestant Membership

##### Eligibility

To be eligible to participate in the Ft. Bend County Youth Rodeo and practice sessions, a contestant must be a current paid up member. Contestant must attend school or one parent must reside in Ft Bend County. **Beginners will need to provide proof of residency in Fort Bend County by providing one or more of the following documents. (a) Utility bill for Fort Bend County residence accompanied by a copy of the parent or guardian's Texas Drivers License or identification card to coincide with the address on the utility bill provided.**

*Note: if the case where the contestant is in the care of a legal guardian, proper State approved documentation may be required.*

##### Membership Application

To become a contestant, a contestant member must file with the Association Secretary the following:

1. A properly filled out and notarized "Minors release" or release of liability.
2. A copy of your birth certificate to be kept on file permanently (not required each year). It is for the purpose of providing positive identification for placement of the contestant in the correct age group. This will be kept in a permanent file by the Secretary.
3. Must fill out a FBCYRA membership Application.
4. A copy of current school year report card.

##### Contestant Rules

All contestants are required to read the rules carefully, particularly those relating to the event in which he or she has entered. **It is the responsibility of the contestant to read and understand the rules of the association.** All decisions of the Rules Committee (Board of Directors) will be final.

Any situation in question not covered by the FBCYRA Rule Book will refer back to TYRA rule book for clarification. If not clear follow TYRA protest procedures.

When time is called for (crossing timer line, or dropping flag in breakaway or team roping) Contestant must be mounted. Rider is considered mounted until one foot touches ground. As stated in ribbon running and goat tying.

## **Infractions**

In order to keep the sport of rodeo at its highest level, all contestants are required to conduct themselves well, in or around the rodeo arena.

Any of the following infractions will automatically disqualify anyone from competition:

1. If a contestant causes unnecessary disturbance, such as quarreling with officials, drinking alcoholic beverages, using profanity, etc. at any event sponsored by FBCYRA.
2. If a contestant's parents, family members or guests cause unnecessary disturbance, such as quarreling with officials, using profanity, etc. at any event sponsored by FBCYRA.
3. If a contestant is not enrolled in school.
4. If a contestant has reached their 20<sup>th</sup> birthday on or before August 31<sup>st</sup> of the previous year.
5. A student is no longer eligible after the 1<sup>st</sup> of September following his/her graduation from high school.
6. The contestant's use of alcoholic beverages or drugs.
7. Contestants are prohibited from using tobacco in any form in the arena.
8. Conduct or speech of any kind detrimental to the sport of rodeo in or out of the arena; including profanity, fighting or quarreling, failure to pay bills, bad checks, vandalism, theft, and mistreatment of stock or being boisterous.
9. Entering pens of drawn stock without consent or presence of judges.
10. The contestant receives assistance of any kind during his or her run.
11. Misconduct of any nature will be considered by the FBCYRA Board of Directors and when ruled necessary, the contestant will be disqualified. Contestant may be disqualified for any of the following:
  - a. Falsification of name, age, records or signature of parents or failure to comply with Association rules.
  - b. Cheating or attempting to cheat. The attempt to fix, threaten, bribe or harass the judges, Officers or Board members at any time between opening and closing dates of the rodeo, in or out of the arena.
  - c. A contestant must attempt to slow down their horse when exiting the arena gate. Any whipping and /or spurring after entering the alley upon exiting the arena will result in the contestant's disqualification.

## General Rules

1. The management of the Association assumes no responsibility or liability for injury to any persons or the stock of any owner, contestant or assistant.
2. FBCYRA will provide Emergency Medical personnel or the equivalent with first-aid facilities where Emergency Medical personnel are not available, for all participants.
3. Only officials may occupy the judge's stand.
4. All stock is to be numbered and drawn for rough stock, tie down calf roping, ribbon roping, team roping and breakaway goats and chute dogging. The above events are not to be posted over two (2) hours prior to performance or slack performance and must be posted on arena bulletin board. All stock must have been used once prior to competition. No contestant may compete twice on the same head of stock at any rodeo in the same event unless for courtesy contestant.
5. The Secretary is to retain a complete original set of books of the rodeo at her office for one year.
6. Rodeo clowns are forbidden to use vulgar and suggestive jokes and acts at youth rodeos.
7. In order to change positions because more than one contestant is riding the same horse, the Secretary of the rodeo must be notified at least one (1) hour prior to posted starting time of the rodeo performance.
8. No one is allowed in the roping box except the contestant unless the contestant requests assistance or a director deems necessary.
9. In all roping events, the back gate of the arena may be left open or closed as stated on entry blank.
10. During the rodeo, contestants must wear strictly western attire with number visible on back in the arena at all times including slack performances. Shirts, long-sleeved properly worn and buttoned, no caps. The wearing of western hats is left to the discretion of the management of the rodeo. However, in ribbon roping girls are allowed to wear tennis shoes or go barefoot. Boots must be worn at all practices and rodeo. Any person entering the arena must be in western attire for the rodeo.
11. Saddle and proper riding equipment must be used.
12. Every contestant must check the posted lists and be responsible for being ready to compete. Anyone not present when it is time to compete will be disqualified in the event after he/she has been called three (3) times.

13. Individuals and persons not competing will not be allowed inside the arena fences. With exception of workers. Each rough stock rider may have two helpers to assist him with only one being in the arena. Arena director reserves the right to clear arena of any individuals or persons that are not competing at his or her discretion.
14. Any contestant that qualified for the finals must compete in the final performance of that event or forfeit any points he or she has won in previous go-rounds in that event. The only excuse will be sickness or injury to self or death or sickness in family, or emergencies beyond control. Any contestant failing to participate in team events while physically able to perform or compete will be disqualified from the rodeo.
15. Courtesy partners will be provided prizes, but no points for courtesy participants will be awarded.
16. There will be a one minute time limit on all events except for Beginners class.
17. Only contestant and mount may cross start line without being disqualified. Type of entry is left to discretion of contestant after entry of the alleyway.
18. Back Gate- the back alley gate will be closed during ALL speed events. The rider will not be able to begin his/her run until both the horse and rider have broken the plane of the back alley gate. No exceptions. Doing so may result in a disqualification and 'No Time' will be given.
19. Age groups apply as follows and are determined by the age at the last September 1<sup>st</sup>:
  - 4 years and under – Beginner Class
  - 5 years through 8 years – Sub-Junior Class
  - 9 years through 13 years – Junior Class
  - 14 years and over – Senior Class

## **Rodeo Events and Age Classes**

### Beginner - Boy and Girls – 4 and under

Figure 8 Barrel Race

### Sub-Junior - Boys and Girls – 5 to 8

Figure 8 Barrel Race

Pole Bending

Cloverleaf Barrels (Boys and Girls)

Team Roping (Boys and Girls)

### Junior – Boys and Girls – 9 to 13

Breakaway Roping (Sub-Junior, Junior Boys, and Junior Girls)

Ribbon Roping (Boys and Girls Team)

Pole Bending (Boys and Girls)

Figure 8 Barrel Race (Boys and Girls)

Goat Tying (Sub-Junior and Junior Girls)

Team Roping (Boys and Girls)  
Tie down (Boys 9 to 13)  
Cloverleaf Barrel Race (Girls 9 to 13)

Senior – Boys and Girls 14 and over

Chute Dogging (Boys)  
Ribbon Roping (Boys and Girls Team)  
Tie Down Roping (Boys 14 and over)  
Cloverleaf Barrel Race (Girls)  
Pole Bending (Girls)  
Team Roping (Boys and Girls 14 and over)  
Bull Riding (Boys)  
Goat Tying (Girls)  
Breakaway Roping (Girls 14 and over)  
Queens Contest (Girls)

**Chute Dogging – Two Lines**

1. 5' end of open gate time starting line.
2. 15' end of open gate steer cannot be thrown until any part of animal crosses line. If steer gets loose dogger may take no more than one (1) step and catch steer. Steer considered thrown if flat on side or back; all four feet straight.

**Roping Events**

1. Barriers and Score line: A measuring tape must be on hand for the barrier judge. Barrier judge is responsible to change barrier string each performance and whenever it may have been weakened, or at request of next contestant. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end. The barrier must be measured and restrung between each go round. A ten second penalty will be added for breaking or beating the barrier. In all timed events a barrier will not be considered broken unless ring drops within ten (10) feet of post. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
2. If barrier flagman is used, animal is to be flagged when its nose reaches starting or deadline in front of flagman. Barrier Judge shall be sure that no one can stand close enough to barrier or barrier equipment to tamper with same.
3. Once score line has been set in timed events, it will not be changed until the go round is complete. If it is changed, the whole go round must be re-run.
4. In order for time to be considered official, barrier flag must operate.

5. If automatic barrier does not work but time is recorded, contestant or team will get time, but there will be no penalty for broken barrier.
6. If automatic barrier fails to work and official time has not started, contestant or team will get stock back if stock is not contested. All penalties from the prior will be added.
7. If automatic barrier fails to work, and stock is brought back, contestant or team must take the same animal over during or immediately after the same event.
8. If a contestant does not ask for calf, or is fouled at box, by barrier rope or barrier trip rope he must stop his horse as soon as possible without throwing his rope. If contestant throws his or her rope, it will forfeit re-run. Barrier rope interfering with horse is not considered a foul.
9. Field Flagmen: In any timed event, if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get the same animal back with lap and tap start, and time already spent including penalty will be added to time used in qualifying. If time is not recorded, the decision of the flag judge shall be final.
  - a. If rope is on animal, roper will get animal lap and tap.
  - b. A field judge must ask contestants if they want a second loop. Once a contestant has been flagged out; he will receive no stock back.
10. Time keeper, barrier judge or field flag judge shall not be changed until the go round is completed, except in extreme emergency.
11. During any performance, if animal becomes sick or crippled before it is out that time, the judges and arena director must pass on the animal's inability to be used before it can be skipped or replaced in the draws. During any performance, if an animal in timed events escapes the chutes or pens before it is called for by contestants, or if automatic barrier fails to work and stock is bought back, the animal will be returned by the arena director and labor crew during or at the end of the performance in the same manner he was originally worked or brought to pens for contesting. At least several head of animals will be brought back together. No animal may be re-penned by itself. Decision will be made by arena director about when stock is re-penned.
12. If a calf or steer is not removed from the arena in time or escapes in the arena while the next contestant is contesting, the contestant will get his stock over, if judge rules interference. Decision to be made before contestant leaves arena.
13. Ropers in tie down and ribbon roping can not build a loop. If second loop falls to the ground before being thrown, it will be considered used and no time will be given to the contestant if the first loop has been missed. This applies to any roping event.
14. In case of emergency, if assistance is needed to prevent injury to contestant or animal, decision is left up to the flagman.

15. Back gate closed in all roping events at Summer Series and August Rodeo.

**Senior Tie down Calf Roping (Boys 14 and over)**

**Junior Tie down Calf Roping (Boys 9 to 13)**

**Calves must weigh 135 to 160 pounds.**

1. There shall be two or more timers (with stop watches or electric timer), a field judge and a barrier judge. Flagmen are also required to have a stopwatch. Time to be taken between two flags. Arena conditions will determine score, length of score to be set by arena director if present. Two (2) loops will be permitted and should the roper miss with both, he must retire from the arena and no time will be allowed. If roper intends to use two (2) loops, he must carry two (2) ropes and must use second rope for the second loop.
2. Contestant must use neck rope and adjust rope and reins in a manner that will prevent horse from dragging calf. Contestant must receive no assistance of any kind from outside or he will be disqualified. If horse drags calf, field judge may stop horse. If contestant causes unnecessary roughness to livestock, a no time can be assessed by the flag judge. Contestant may choose anyone to start his calf.
3. Rope must be tied hard and fast, contestant must dismount, go down rope and throw calf by hand and cross and tie any three feet. If calf is down when the roper reaches it, the calf must be let up to his feet and be thrown by hand. If roper's hand is on the calf when calf falls, calf is considered thrown by hand. Rope must hold calf until roper gets hands on calf. Tie must hold until passed on by the judge, and roper must not touch string after giving finish signal until after judge has completed his examination. If tie comes loose or calf gets to his feet before the tie has been ruled a fair one, the roper will be marked NO TIME. A legal tie shall consist of one or two wraps and a half-hitch.
4. The field flag judge will pass on the tie of calves, timing six (6) seconds from the time rope horse takes his first steps forward after roper has remounted. ROPE MUST BE REMOVED FROM CALF AND THE ROPE MUST REMAIN SLACK UNTIL FIELD JUDGE HAS PASSED ON TIE.
5. If re-run calf is given and the roper used two loops and missed the first loop the first run, the roper can use only one loop on his re-run calf.
6. Any hazing beyond the length of the score line in roping events will result in disqualification of the contestants involved.
7. Junior Tie down roping- if a contestant ropes the calf and the calf is down when the contestant reaches it, the contestant may then proceed with tying the calf without having to "Clear" the calf and will be given a 10 second penalty.

8. Junior tie down roping- a designated flanker will be there to assist the roper if he has been unable to flank the calf after 30 seconds. A whistle will be blown at 30 seconds to signal for help.

### **Breakaway Roping (Sub-junior and Junior Boys 5-13)**

### **Breakaway Roping (Junior Girls 9-13)**

### **Breakaway Roping (Senior Girls 14 and over)**

1. There will be two or more timekeepers, a deadline or barrier judge and two field judges, one for flagging and one for clean catch. One is to flag when string breaks from the roper's saddle horn. The other judge is to verify a clean bell-collar catch when rope breaks away from saddle horn. Either one can disqualify the roper for an illegal catch.
2. The rope must be tied with string and a rag or handkerchief attached to the rope at the saddle horn, so when the calf is roped, rope will break away from saddle horn.
3. The loop must go over calf's head, be a clean bell-collar catch and time will stop when the string breaks from the saddle horn. Breaking string with hand will disqualify the roper.
4. Two loops may be used if 2 loops carried.

### **Team Roping**

1. Three loops will be allowed.
2. The ropes must dally or tie hard fast.
3. Must face horses.
4. Header can either catch horns, half head, or around neck.
5. Any heels caught behind both shoulders are legal if rope goes up the heel.
6. A five (5) second penalty will be added to time for catching only one heel.
7. Dallies must hold until flagman drops flag.
8. Steer must be turned by the header before heeler heels at the steer.
9. Figure eight on head catch will result in a NO TIME.
10. In order to be a courtesy roper, roper must enter as a team. Ropers needing a partner will have a partner drawn from those entered as a team designated as a courtesy.

### **Junior Ribbon Roping (Boys and Girls Team 9-13) (no calves to weigh over 160 pounds)**

### **Senior Ribbon Roping (Boys and Girls Team 14 and over)**

1. There shall be the same number of judges and timers as in tie down calf roping. There will be allowed one roper and one runner to each team. The runner must be on foot. A short length of ribbon of about one-half (1/2) inch in width and ten (10) inches or more in length should be fastened to the calf's tail while it is in the chute and there should be enough ribbon to allow for contestant to grab and remove with out any trouble. Ribbons must be put on calves' tails with rubber bands. Arena conditions will determine start and deadline, but roping score line is desirable and should be used under most conditions.

2. A boy and girl must work together in the event. (Boy ropes and girl removes ribbon). Boy must be off horse before runner crosses the line. Roper is considered dismounted from horse, as long as one foot is on ground. Contestants must team up on their entry forms when entering. Courtesy partners will be drawn. Each contestant must be entered in at least one (1) other event.
3. The contestant who is entered may take two loops if he is carrying two ropes. Runners may choose where they wish to stand in the arena. The flagman stands on the flag line or score line. After the calf is roped, the girl removes the ribbon from the calf's tail and runs back across the line. The roper does not need to remove the rope from the calf before the runner crosses the line.
4. If runner or roper sees there is no ribbon on the calf's tail, he or she should call attention to it immediately and team will be given same calf.
5. The rope must be secure or securely hold the calf until the ribbon is removed or until the boy has his hands on the calf.
6. If a re-run is given and roper carried two (2) loops but misses the first loop, roper can use only one (1) loop on re-run.
7. Runner must hand ribbon (or portion thereof) to flag judge and NOT throw ribbon on ground.

**Sub-Junior Cloverleaf Barrel Race (Girls & Boys 5-8)**

**Junior Girls Cloverleaf Barrel Race (Girls 9-13)**

**Senior Girls Cloverleaf Barrel Race (Girls 14 and Over)**

1. This is a timed event. Electric Times and flagmen used. All time's electric and hand held times recorded. In the event that the electric timers malfunction and cannot be repaired, hand held times will apply to all run.
2. The starting line should be at least (50) yards from entry gate. No barrel may be more than forty (40) feet or less than twenty (20) feet from any arena fence.
3. Locations for the starting line and all the barrels must be permanently marked for the entire rodeo. Arena will be raked or dragged every ten (10) runs. Barrels must be painted so as to be easily seen by horse and rider.
4. The contestant will start from behind one starting line, run around barrel number one, then around barrel number two and continue around barrel number three, finishing by crossing the starting line on the way back. This pattern may be reversed, starting by going around barrel number two (the one on the left when facing the barrel from the starting position) then go to barrel number one and on to barrel number three. **All Forward Motion**
5. Time starts when contestant crosses starting line and stops when she/he crosses it on the way back after running pattern. A five (5) second penalty

will be assessed for each barrel knocked over. If a contestant knocks over a barrel and it stands up again on its other end, it will be considered the same as knocking it over and a five (5) second penalty will be assessed. Breaking the pattern disqualifies contestant for that run.

6. Touching barrel (without knocking it over) by horse or contestant is permitted.

**Beginner Figure 8 Barrel Race (Boys and Girls 4 and under)**

**Sub-Junior Figure 8 Barrel Race (Boys and Girls 5-8)**

**Junior Figure 8 Barrel Race (Boys and Girls 9-13)**

1. The starting and finish line, and the position of the barrels must be marked permanently for the entire rodeo.
2. Barrels must be twenty (20) yards apart, if possible. Barrels must be painted so as to be easily seen by horse and rider.
3. Score line must be at least twenty-one (21) feet from the first barrel if arena permits. The score line should be at least (50) feet from entry gate.
4. The pattern may be run to the left or the right of the first barrel.  
**All Forward Motion.**
5. Contestants will be disqualified for not following correct pattern. A five (5) second penalty will be assessed for each barrel knocked over. A barrel that changes ends after being struck will be considered knocked over.
6. Touching barrel (without knocking it over) by horse or contestant is permitted.
7. Electric timers and flagmen will be used as this is a timed event. All times, electric and hand held, will be recorded. In the event that electric timers malfunction and cannot be repaired, hand held times will apply to all runs.
8. All Barrels must be placed inside of the stake.

**Sub-Junior Pole Bending (Boys and Girls 5-8)**

**Junior Pole Bending (Boys and Girls 9-13)**

**Senior Pole Bending (Girls 14 and over)**

1. Pole Bending is a timed event. A clearly visible starting line should be provided. Electric timers and Flagmen will be used. All times, electric and hand held times will be recorded. In the event that electric timers malfunction and cannot be repaired, hand held times will apply to all runs. Poles must be painted so as to be seen easily by horse and rider.
2. The pole bending pattern is to be run around six (6) poles. Each pole is to be twenty-one (21) feet apart and the first pole is to be twenty-one (21) feet from the starting line.

3. All Poles are to be either to the left or right side of the stake.
4. A contestant may start either to the right or the left of the first pole and then run the remainder of the pattern accordingly. A five (5) second penalty will be assessed for each pole knocked down. If horse's nose breaks the plain of any pole on the wrong side, ride will result in no time for broken pattern. If the contestant backs up, it is considered a broken pattern.
5. Touching poles (without knocking it over) by horse or contestant is permitted.
6. If a contestant knocks a pole to the ground and it stands up again, it will be considered the same as knocking it over and a five (5) second penalty will be assessed.

**Junior Goat Tying (Girls 5-13)**  
**Senior Goat Tying (Girls 14 and over)**

1. Goat tying is open to Sub-junior, junior and senior girls.
2. Goat will be placed One hundred five (105) feet from start line.
3. Goat shall be staked with a rope at least ten (10) feet in length.
4. Stake is to be driven into ground so that none of it is visible.
5. No billy goats shall be used.
6. Contestant must be mounted on a horse and must ride from starting line to goat, dismount, throw goat by hand and tie any three (3) feet together with goat string, give finish signal and stand clear. The run time will end when contestant gives finish signal.
7. The tie will be passed on by a field judge, and if it is not secure for five (5) seconds, the contestant will receive a NO TIME. Time will begin when contestant has moved at least three (3) feet from the goat and rope.
8. Legs must be crossed and tied to qualify as a legal tie. There will be one or more wraps and a half-hitch.
9. Time will start when mounted contestant crosses the starting line and will stop when the flag judge signals the completion of the tie.
10. Should contestant's horse run over the goat or the rope the goat is tied with, while she is mounted, she will be assessed a ten (10) second penalty. Contestant is considered mounted until one foot hits the ground.

11. Should the goat break loose from stake, it will be left to the flag judge as to whether the contestant gets a re-run or NO TIME.
12. Goat to be changed every five (5) contestants.
13. No electric eye to be used to start or stop time (a manual time only)

### **Queen's Contest (Girls 14 and over)**

1. Each contestant will be judged on horsemanship, appearance, and personality with up to a total score of one hundred (100) points being possible. This contest will be divided into two (2) parts. The horsemanship judging will be held in the rodeo arena and the following rules will apply:
  - a. The Queen contestants will enter the arena single file, line up with back to the announcer.
  - b. Upon call, each contestant will perform the required pattern, individually. There is a total score of fifty (50) points. The pattern performance is worth up to twenty-five (25) points and horsemanship is worth up to twenty-five (25) points.
  - c. Contestants will wear western attire consisting of: western blue jeans, long sleeved shirt, western hat, boots and a belt – no vests.
  - d. Riding equipment should be neat and clean. Split reins are recommended but a roping rein or barrel rein is accepted and will not be counted off for.
  - e. The Queen's pattern is shown on the following page.
2. The second part of the contest is the personality and appearance judging. The personality judging is worth up to twenty-five (25) points and the appearance judging is worth up to twenty-five (25) points.
3. Each Queen Contestant must enter at least one (1) other event in the rodeo.

### **Instructions for the Pattern**

1. Enter through the gate single file and at a walk.
2. Line up with back to announcer.

3. When your turn comes to perform the pattern, back out of the line (in a straight a line as possible) then turn to your right and walk over to the fence line.
4. Once your are at the fence line immediately (preferably from a walk) begin loping in the left lead.
5. Stay within the two cones during the pattern (except for your stop which will be past the cones).
6. In left lead make a wide circle within both cones.
7. Once you reach the center of your circle turn in to your left and before the fence change to the right lead and proceed to make the upper half of the figure eight.
8. Once you come back to the center and before the fence again change to your left lead and make the lower portion of the figure eight.
9. Then at the middle point of the center change to the right lead and lope down the center (towards the roping box) and PAST the cones and stop.
10. Then back up and pivot (turn) to your left and trot back to your place in line.

**Insert Picture Diagram.**

## **METHOD FOR DETERMINING EVENT PLACING**

### **Summer Series**

Contestants must compete in the specified number of summer series events in order to receive points. If contestant competes in more than specified number, the lowest points will be dropped.

### **August Rodeo**

In the go-round, time or score will be on individual contestants in each event. The ten contestants in each event with the best time or score will go to the finals. If less than ten contestants receive a qualified time or score in an event, less than ten contestants will go to the finals. In the event of a tie for 10<sup>th</sup> place, tied contestants will go to the finals.

In the finals, time or score will be added to the time or score in the go-round. The best time or score on two runs will be awarded first place, second best time or score will be awarded second place and so on through tenth place. If a contestant fails to receive a qualified time or score in the finals, the contestant will be placed after the contestants that qualify based on time or score in the go-round.

## METHOD FOR DETERMINING ALL-AROUND COWBOYS AND COWGIRLS

Points will be given for the following events:

- Junior and Senior Tie down Calf Roping
- Breakaway Roping
- Team Roping
- Junior Ribbon Roping
- Senior Ribbon Roping
- Sub-Junior Cloverleaf Barrel Race
- Junior Cloverleaf Barrel Race
- Senior Cloverleaf Barrel Race
- Sub-Junior Pole Bending
- Junior Pole Bending
- Senior Pole Bending
- Sub-Junior Figure 8 Barrel Race
- Junior Figure 8 Barrel Race
- Junior Goat Tying
- Senior Goat Tying

1<sup>st</sup> place - 100 points  
2<sup>nd</sup> place - 90 points  
3<sup>rd</sup> place - 80 points  
4<sup>th</sup> place - 70 points  
5<sup>th</sup> place - 60 points

6<sup>th</sup> place - 50 points  
7<sup>th</sup> place - 40 points  
8<sup>th</sup> place - 30 points  
9<sup>th</sup> place - 20 points  
10<sup>th</sup> place - 10 points

Points will not exceed 550 in any event except Ribbon Roping, in which there will be awarded 550 points for the boys and 550 points for the girls and Team roping in which there will be awarded 550 points for the Headers and 550 points for the Heelers.

In the event of a tie, points will be added together and divided by the number of contestants involved in the tie.

Contestants must earn points in at least two (2) events. No points will be used from the Queen's contest. If no one qualifies in two events, the one with the most points will win.

There will be awarded a Sub-Junior All-Around and Reserve Champion Boy and Girl.

There will be awarded a Junior All-Around and Reserve Champion Boy and Girl.

There will be awarded a Senior All-Around and Reserve Champion Boy and Girl.

In the go-round, points will be awarded for first through tenth place except as stated earlier in these rules.

Points will also be awarded according to final placing in the event. However, in order to receive points from the final placing in the event, the contestant must receive a qualified time or score in the finals. Points will be accumulated from points earned in the go-round and final placing in the event.

## **Fort Bend County Youth Rodeo Association Scholarship Rules and Regulations**

The FBCYRA Scholarship Committee will be responsible for selecting the contestants who will receive the scholarships.

### **Eligibility**

1. Applicant must be a graduating senior.
2. Applicant must be a member in good standing. The member must participate in the FBCYRA their senior year to be eligible for the scholarship.
3. One letter of recommendation (Relatives not included) must be submitted with application (Teacher, Employer, or Clergy acceptable).
4. One complete copy of Final High School Transcripts.
5. One Completed copy of the FBCYRA Scholarship Application Form.
6. Applicants will give a personal interview before the scholarship committee.

### **Rules and Regulations**

1. The FBCYRA Board of Directors will determine the number and the amount of the scholarships to be given prior to selection.
2. All voting will be done by secret ballot of the scholarship committee. All voting committee members score applicants on score sheets provided by the committee. Score sheets will be maintained on file with the FBCYRA Secretary for one year.

3. Applicants must score a minimum of 60 points on a 100 point system for scholarship eligibility. All applicants will go before the committee for a final interview that will count up to 20 points.
4. The Point system will be as follows:
 

|                                 |           |
|---------------------------------|-----------|
| a. Standardize Test             | 10 points |
| b. Essay                        | 10 points |
| c. Sportsmanship                | 10 points |
| d. Extracurricular Activities   | 10 points |
| e. Community Service            | 10 points |
| f. Overall FBCYRA Participation | 30 points |
| g. Interview                    | 20 points |
5. Each applicant must include a typed essay of no more than two (2) 8 1/2" x 11" sheets, double spaced. In this essay, the applicant may supply any information, which they feel is pertinent to the application. Applicant's name and address must be typed as a heading to the essay in the upper right hand corner of page one and two.
6. Parents or immediate family members will not serve on the scholarship committee.
7. Funds will be paid by the FBCYRA Treasure upon receiving a copy of the paid receipt showing proof of enrollment. Enrollment must be in the fall semester after the applicant has graduated from high school. Scholarship payment will not exceed the actual tuition cost; any excess funds will be forfeited if not used in the fall semester.
8. Applications will be due no later than June 30<sup>th</sup>. The committee will meet the 1<sup>st</sup> week in July prior to scholarship selecting to:
  - a. Screen applicant for eligibility
  - b. Review selection process.
  - c. Set up interview schedules.
9. A five (5) member scholarship committee will be chosen by the President and consist of five (5) Board of Directors. The term will be the current fiscal year.
10. Any issues and/or circumstances pertaining to the applicants, the scholarship, eligibility, and/or committee persons voting rights will be addressed by the Scholarship Committee and determined by majority vote.
11. The FBCYRA Scholarship committee reserves the right to replace any committee member by majority vote from the FBCYRA Board of Directors.
12. In the event of replacing a committee member before their term is up, the FBCYRA President will appoint a new member. Their term will end with the fiscal year.

13. The recipients will be announced at the FBCYRA Annual Rodeo, the Finals night.

Revised And Approved by the Board of Directors April 2010